

On-line Simulation-based Network Control

Edwin K. P. Chong
and
Robert Givan



Electrical and Computer Engineering
Purdue University



Research Overview

- **Simulation-based network control framework**
 - ▲ Enabling the use of network models for better control performance
- **Techniques under investigation**
 - ▲ Hindsight optimization
 - ▲ Parallel policy rollout
 - ▲ Neuro-dynamic programming
- **Applications at various network granularities**
 - ▲ Call level — admission control / bandwidth pricing / proxy management
 - ▲ Burst level — congestion control
 - ▲ Packet level — buffer management
- **Traffic modeling**
 - ▲ Multi-time-scale Markovian models



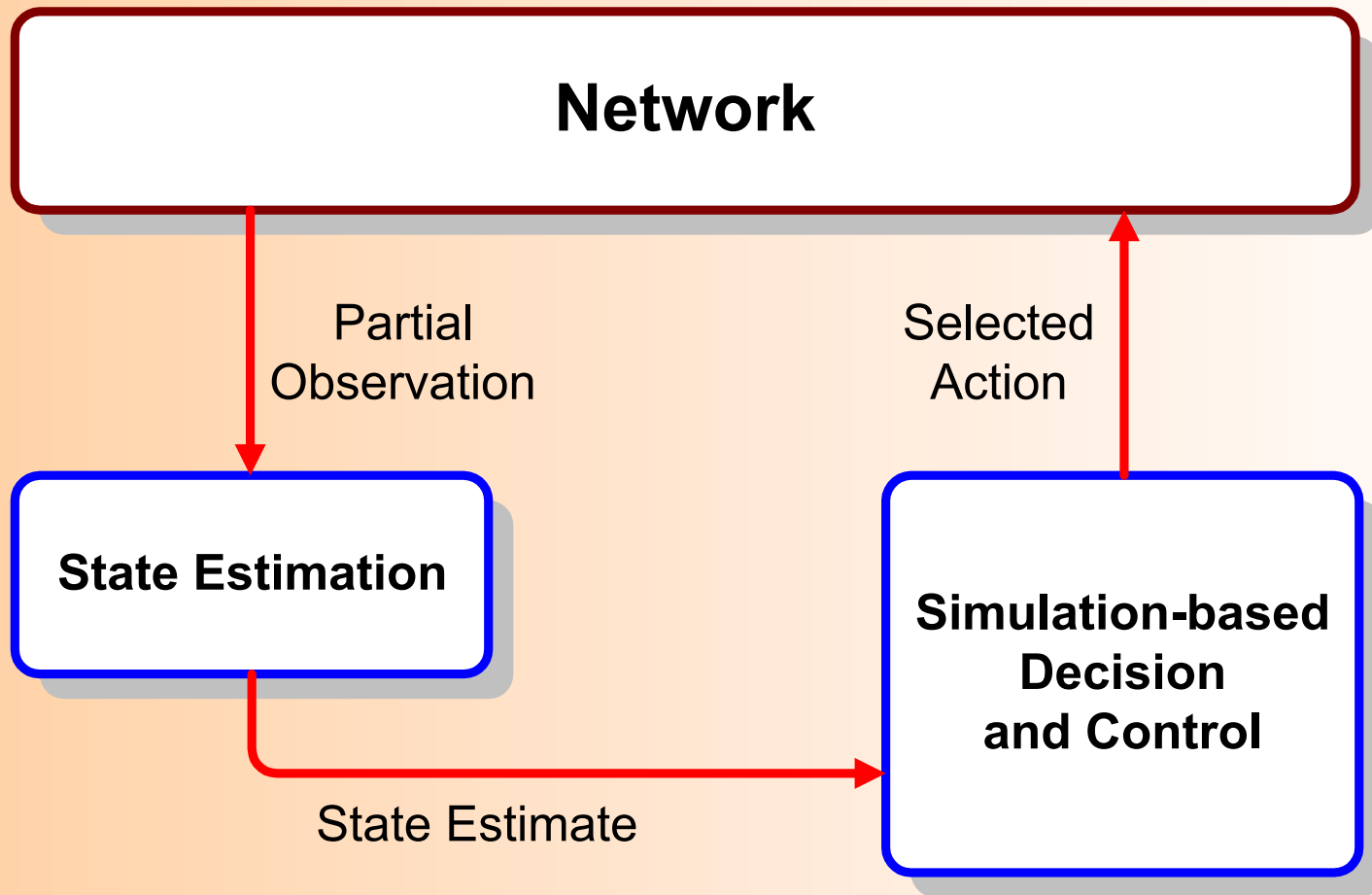
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Robert Givan

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Control Architecture

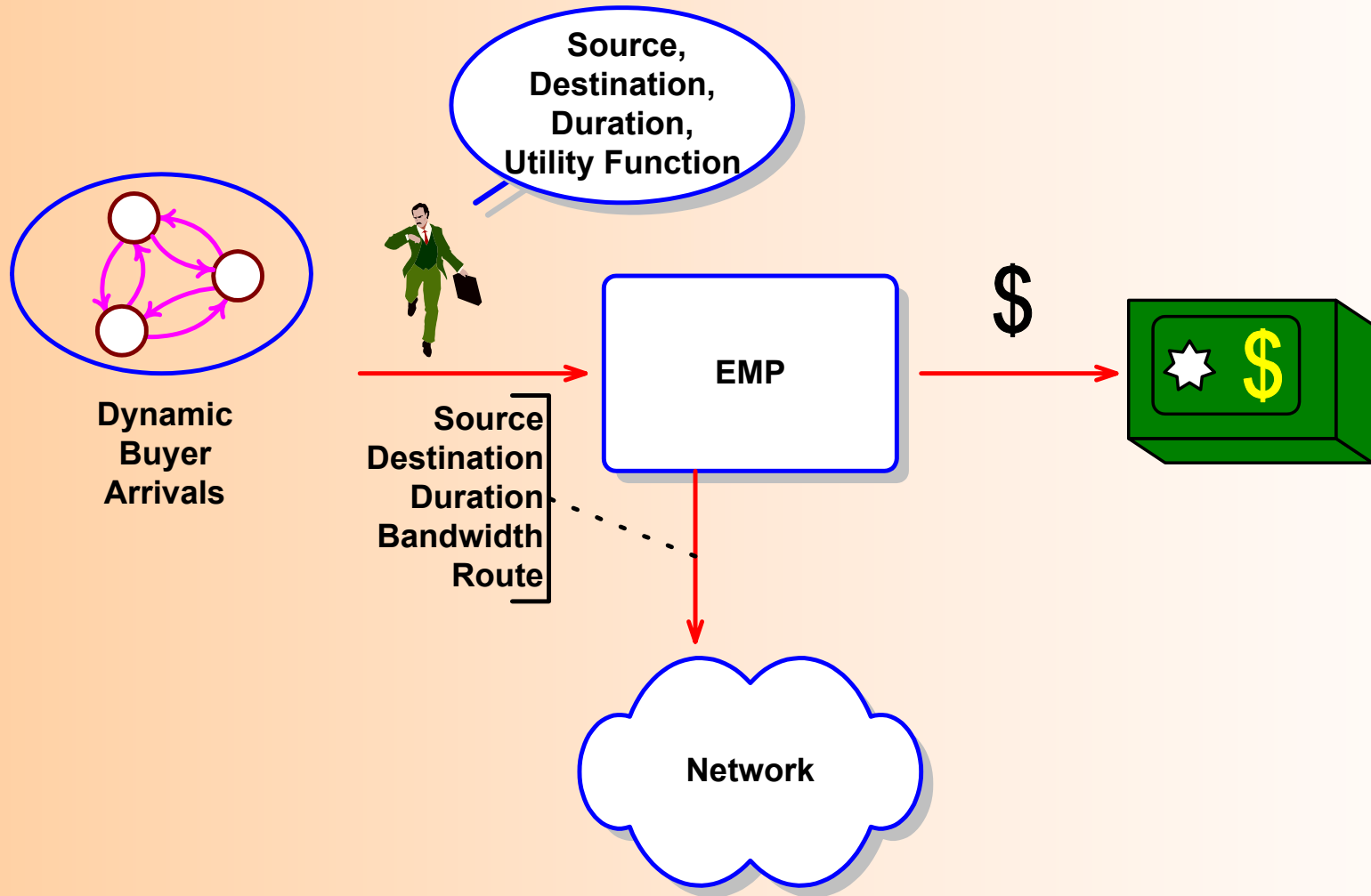


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Bandwidth Pricing

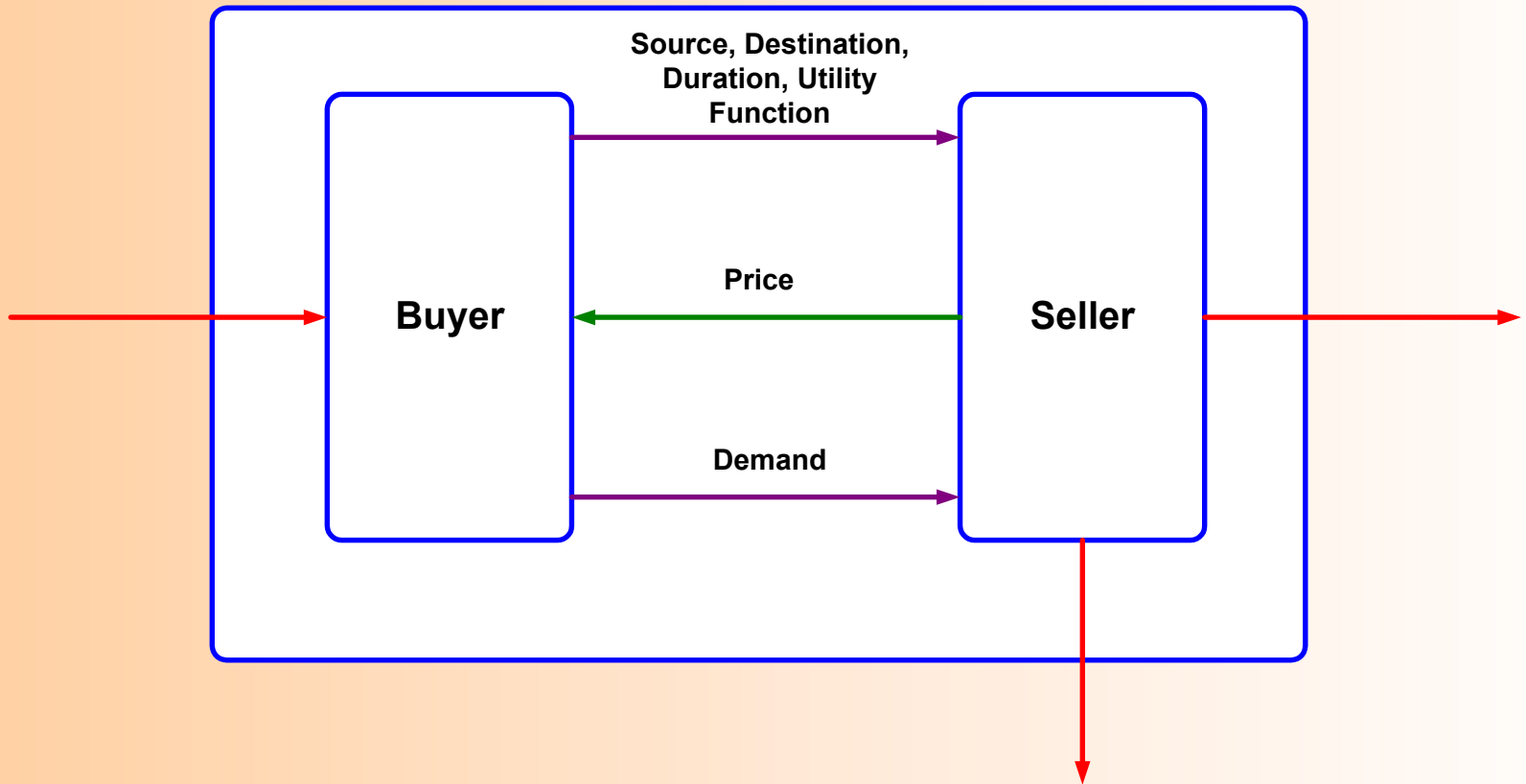


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Robert Givan

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EMP Transaction



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Robert Givan

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Optimal BW Pricing – Overview

- **Objective**
 - ▶ To find optimal prices to maximize the total revenue
 - ▶ To explore the use of seller's model of future demand
- **Traffic modeling**
 - ▶ Buyer arrival: Markov-modulated Poisson processes
 - ▶ Duration: Markov-modulated
- **Solution methods**
 - ▶ On-line traffic-state-based (reactive) pricing
 - ▶ Policy rollout
 - ▶ Adaptive policy rollout



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Optimal BW Pricing – Challenges

- **Arriving traffic could be bursty**
 - ▲ Should use this burstiness to our advantage
- **Price should react to the load variations**
 - ▲ Requires detection/prediction of variations
 - ▲ Update belief state based on arrivals
- **Load variations might occur at various timescales**



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Robert Givan

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Optimal BW Pricing – Solutions

- **Traffic-state-based pricing**
 - ▲ Maintain belief state to capture traffic expectation
 - ▲ Tune prices as we observe traffic over time
- **Markov decision process modeling**
 - ▲ Policy rollout – rollout the traffic-state-based pricing policy
 - ▲ Adaptive policy rollout – rollout a state-based pricing policy and tune the various prices on-line using IPA
 - ▲ Hindsight optimization – use a gradient-based hindsight optimization technique
- **Adaptive policy rollout is a novel general control methodology**

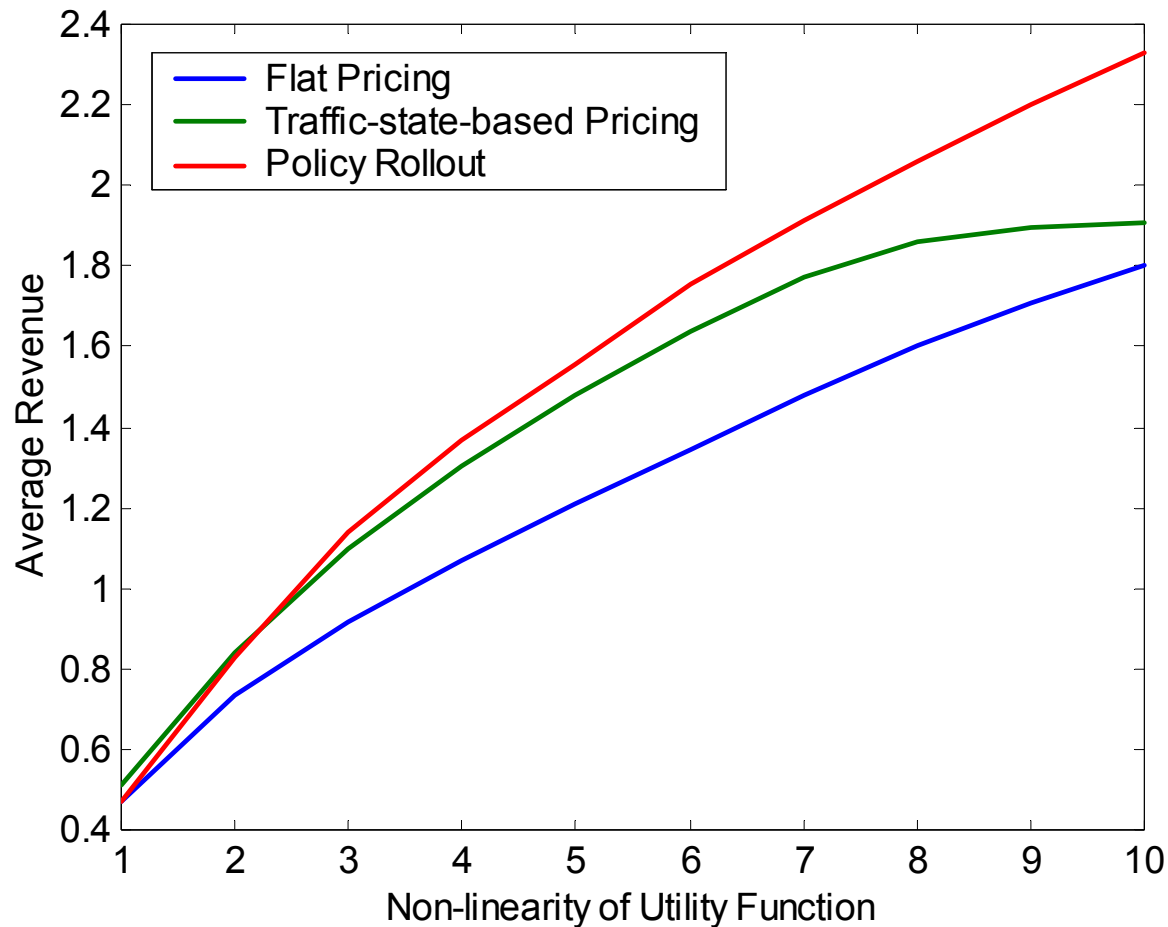


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Robert Givan

Electrical and Computer Engineering
Purdue University



Optimal BW Pricing – Results



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Robert Givan

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Congestion Control

- **Objective: Use cross-traffic modeling to achieve**

- ▶ High utilization
- ▶ Low queuing delay
- ▶ Low traffic loss
- ▶ Fair service

- **Solution methods**

- ▶ Markov-decision-process formulation
- ▶ Stochastic fluid traffic model
- ▶ Hindsight optimization (HO) and rollout (RO) algorithms

- **Results**

- ▶ Higher network efficiency (represented by a combination of utilization, delay, and packet loss rate)
- ▶ Fair service



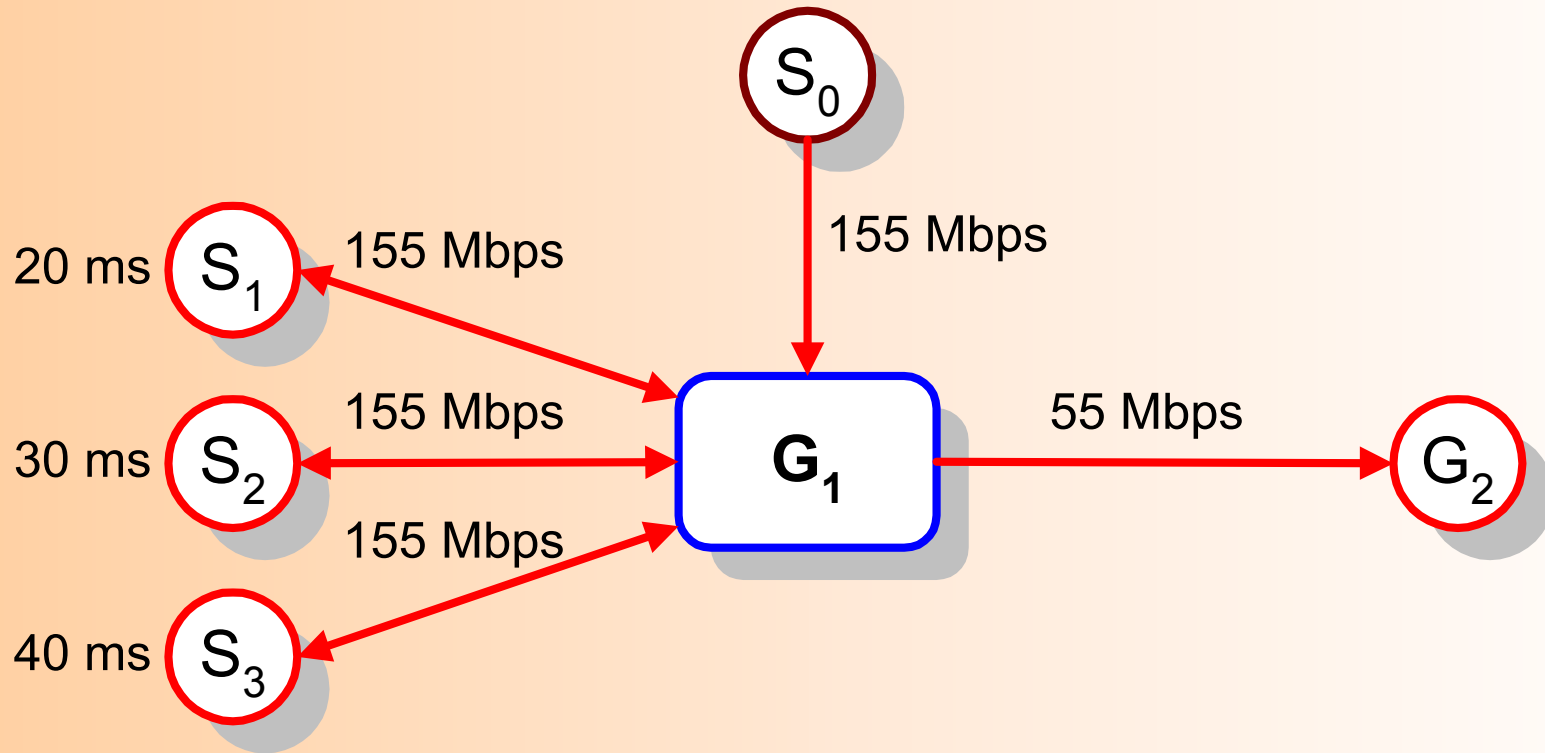
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Evaluation Setup



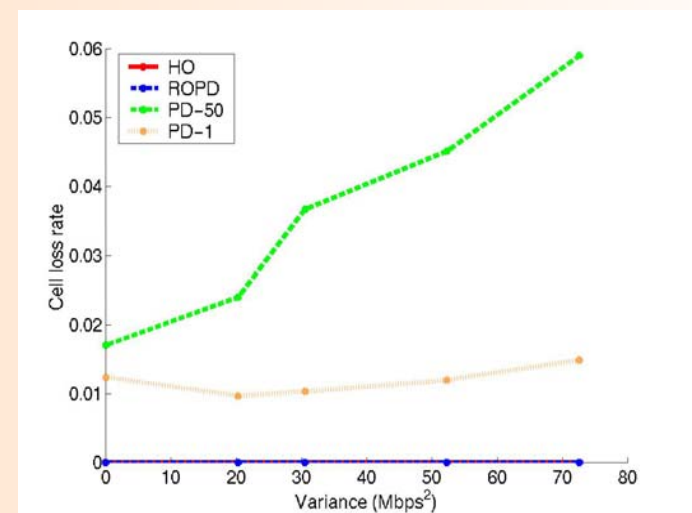
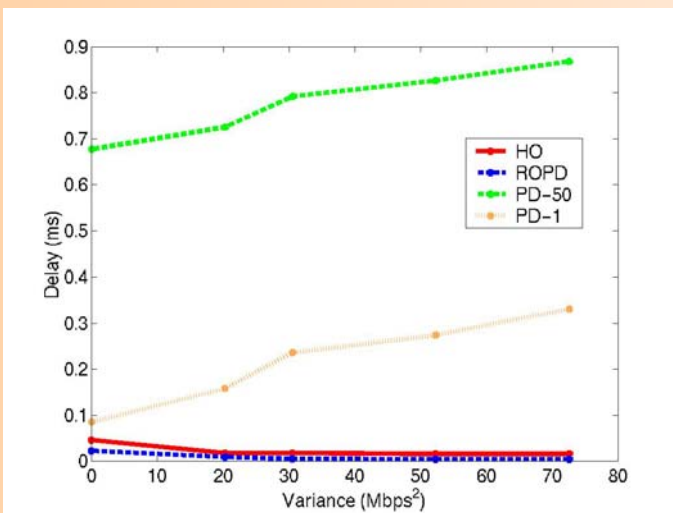
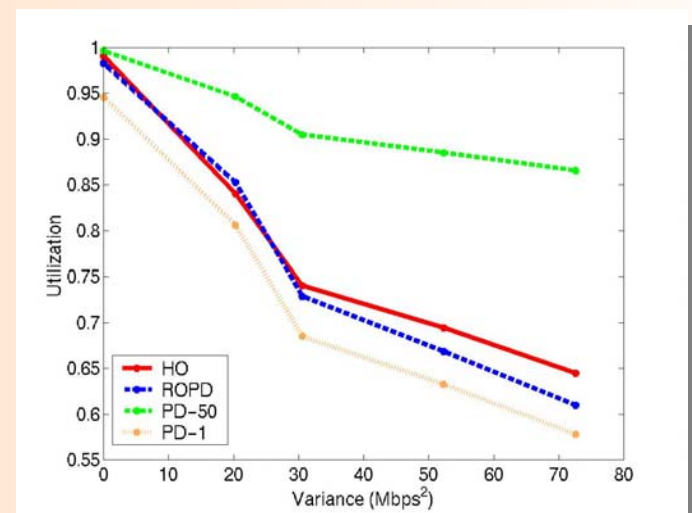
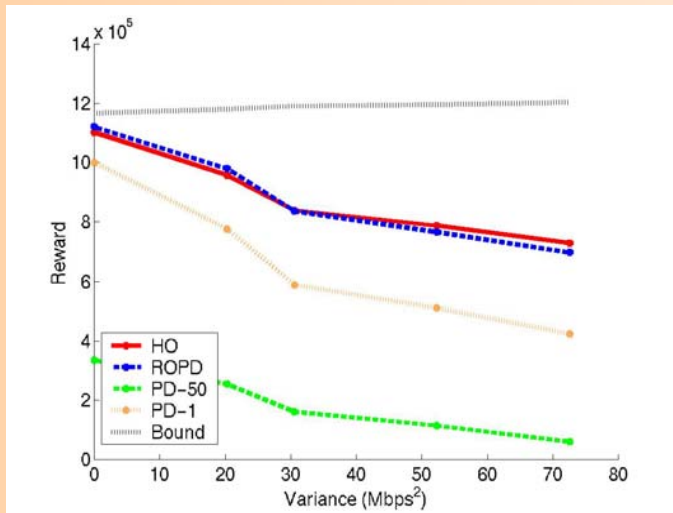
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Empirical Results



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Robert Givan

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Ongoing Work

- **Current status**

- ▶ Modeling cross-traffic variation benefits control performance significantly.
- ▶ Two approaches, HO and ROPD, achieve similar results, suggesting that the result is (close to) optimal.

- **Ongoing Work**

- ▶ Extension to end-to-end scheme



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Robert Givan

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Hierarchical Hidden Markov Models

- **An extension of Hidden Markov Models**
- **Capable of compactly capturing multiple timescales**
 - ▲ Capturing long-range correlations
 - ▲ State-based model
- **Properties of HHMM**
 - ▲ Each state of a HHMM also a HHMM
 - ▲ Generates sequences instead of symbols in each state by visiting sub-states in the lower level
 - ▲ Tree-like structure
- **Training of HHMM**
 - ▲ Generalized forward-backward algorithm
 - ▲ Generalized Viterbi algorithm



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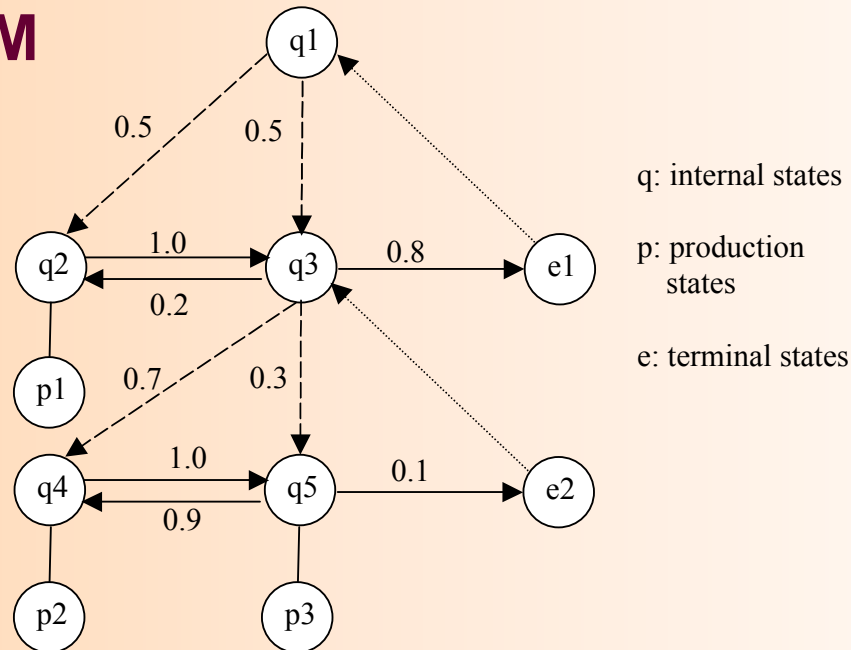


HHMM Structure

- **Types of states**

- ▶ Internal states: have vertical and horizontal transitions; do not emit observable symbols
- ▶ Production states: emit observable symbols according to a probability distribution over the set of output symbols
- ▶ Terminal states: return control to the parent state

- **A simple HHMM**



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